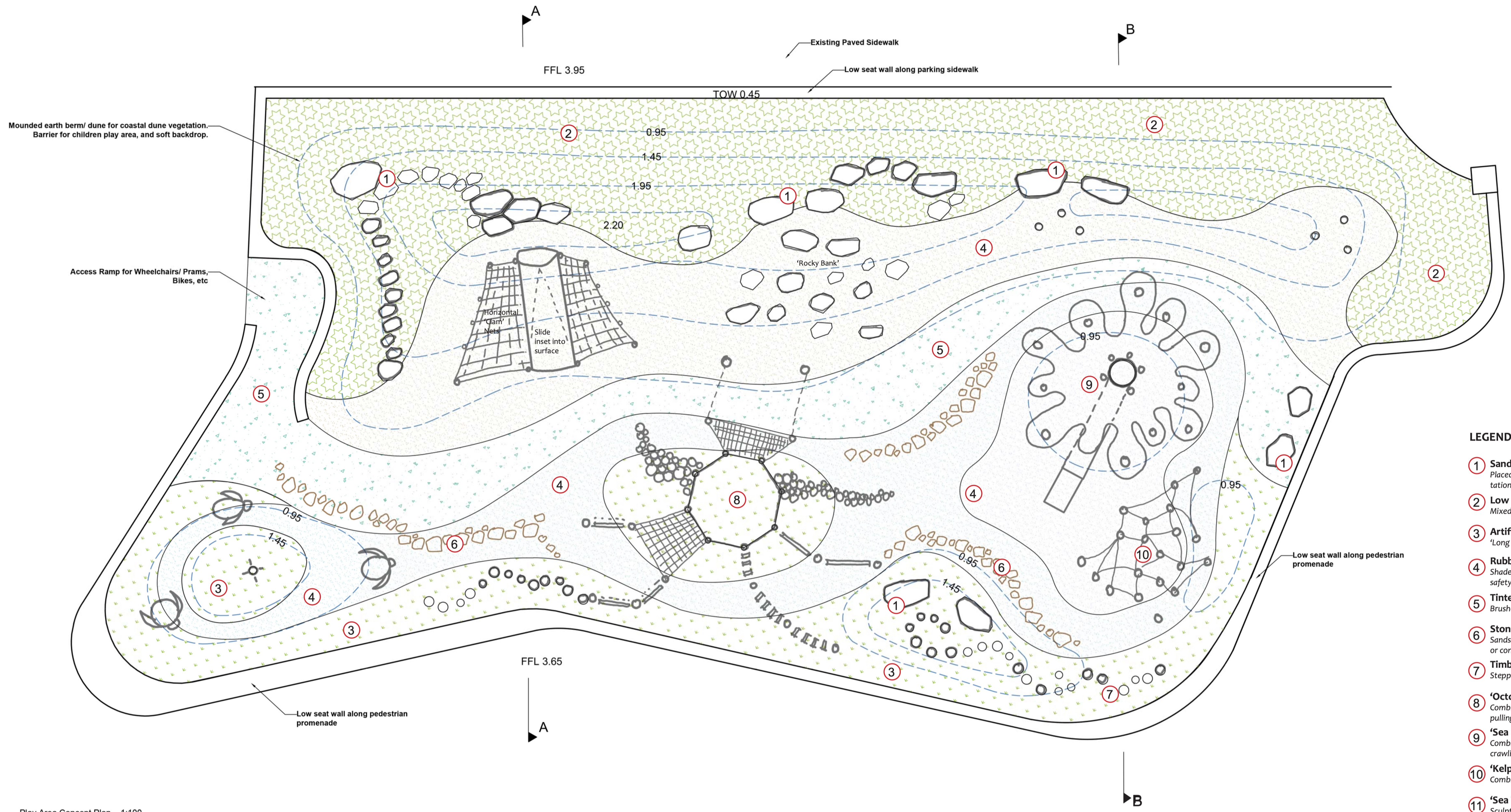


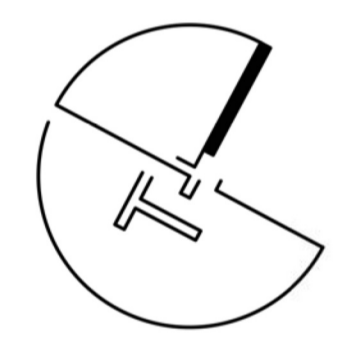
REVISION SCHEDULE:

REV.	DATE	DESCRIPTION
-	-	-
-	-	-
-	-	-
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LEGEND

- 1 Sandstone or Granite Boulders
Placed within planted 'dune'. For seating, pathway through vegetation, hopping and local material interest.
- 2 Low Coastal/ Dune Vegetation
Mixed succulent ground cover and ornamental dune grasses
- 3 Artificial Lawn
'Long blade' lawn to improve soft and cooler surface.
- 4 Rubber Play Surfaces
Shades of blue and 'sand' colour rubber matting, to recommended safety thickness standards
- 5 Tinted insitu cast concrete surface
Brushed concrete with tinted beige colour
- 6 Stone insets
Sandstone or granite stone laid flat into surface of artificial lawn or concrete. For stepping stones, and playful materials.
- 7 Timber or Concrete 'Logs'
Stepping stone logs placed at differing heights
- 8 'Octopus' activity gym
Combination of netting, and log poles for climbing, balancing, pulling, swinging, hanging.
- 9 'Sea anemone' activity gym
Combination of log poles, custom made platform, tube slide, for crawling, sliding, exploring, viewing, climbing.
- 10 'Kelp forest'
Combination of vertical log poles and netting
- 11 'Sea Turtles'
Sculptural objects for sitting, riding



PROJECT TITLE
Muizenberg Beachfront

CLIENT
**CITY OF CAPE TOWN
ISIXEKO SASEKAPA
STAD KAAPSTAD**

APPROVAL BY CLIENT
SIGNED

DRAWING TITLE
PLAY AREA CONCEPT DESIGN

DRAWING NUMBER	REV.	DRAWING PURPOSE
124-14-7	-	DRAFT

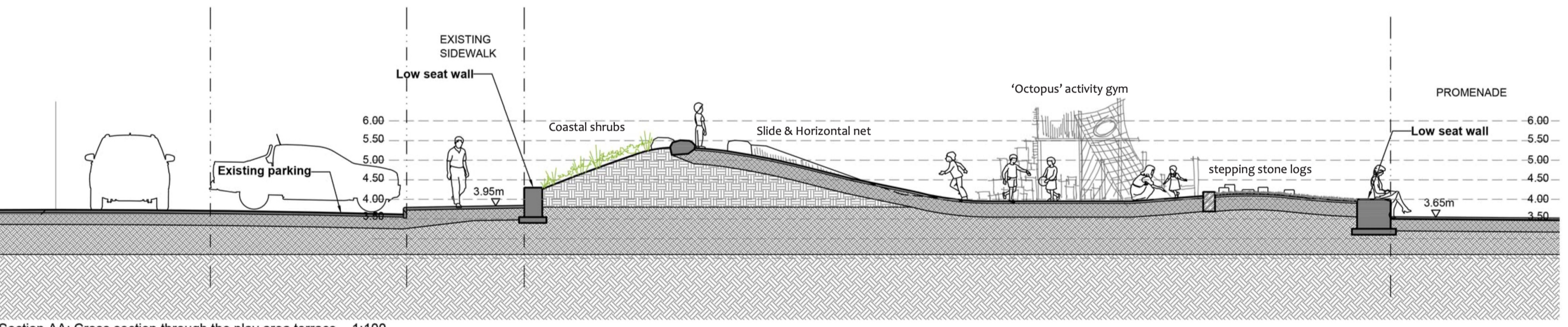
SCALE	DATE	DRAWN BY
AS SHOWN @ A1	2022-11-10	PM

CHECKED BY
Ankia Bormans
Director & Principal Landscape Architect of TERRA+ Landscape Architect
Prof. Landscape Architect, Reg. No. 20197 (SACLAP)

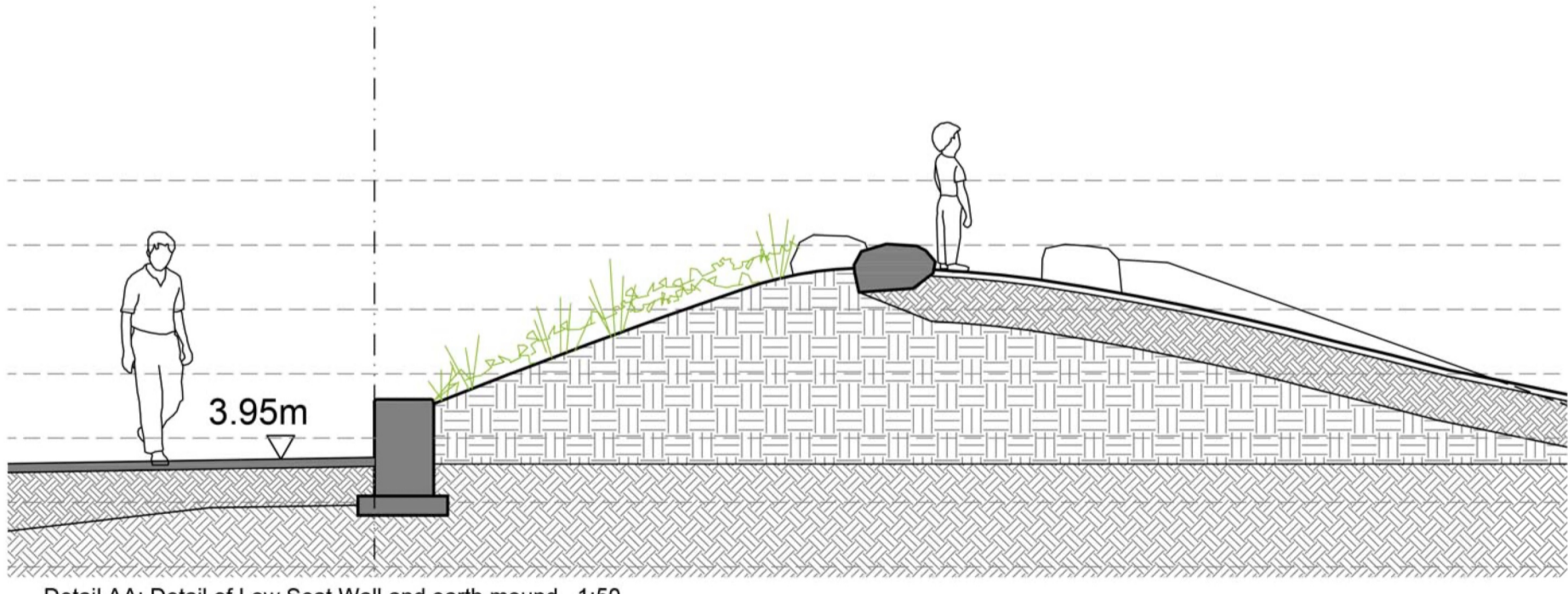
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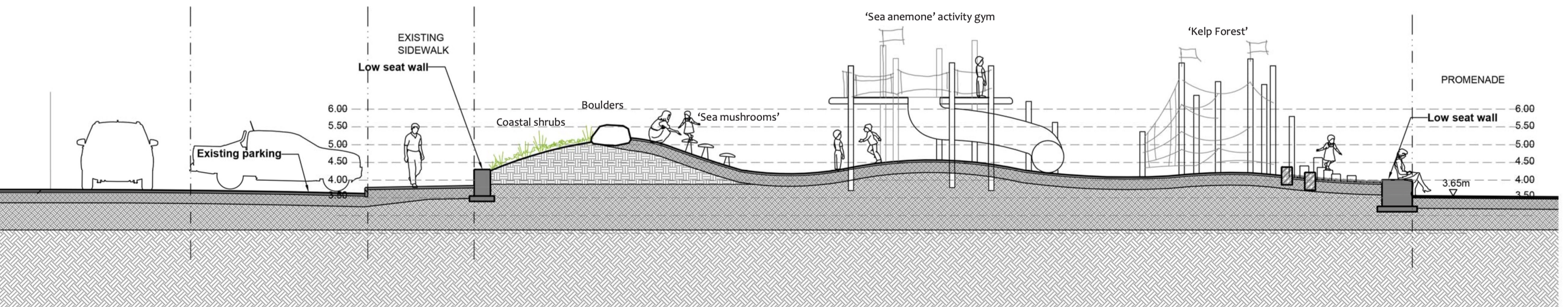
Play Area Concept Plan 1:100



Section AA: Cross section through the play area terrace 1:100



Detail AA: Detail of Low Seat Wall and earth mound 1:50



Section BB: Cross section through the play area terrace 1:100