





"While we will not forget the brutality of apartheid, we will not want Robben Island to be a monument of our hardship and suffering. We would want it to be a triumph of the human spirit against the forces of evil; a triumph of wisdom and largeness of spirit against small minds and pettiness; a triumph of courage and determination over human frailty and weakness; a triumph of the new South Africa over the old."

### AHMED KHATHRADA



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## OUTSTANDING UNIVERSAL VALUE

### TRIUMPH OVER OPPRESSION AND EXCLUSION

1. Robben Island was used at various times between the 17th century and the 20th century as a prison, a hospital for socially unacceptable groups, and a military base. Its buildings, and in particular those of the late 20th century maximum security prison for political prisoners, testify to the way in which democracy and freedom triumphed over oppression and racism.

### **MATERIAL EVIDENCE**

2. What survives from its episodic history are 17th century quarries, the tomb of Haji Kramat who died in 1755, 19th century 'village' administrative buildings including a chapel and parsonage, small lighthouse, the lepers' church, the only remains of a leper colony, derelict World War II military structures around the harbour and the stark and functional maximum security prison of the Apartheid period began in the 1960s.

### A SOMBRE SYMBOL

3. The symbolic value of Robben Island lies in its sombre history, as a prison and a hospital for unfortunates who were sequestered as being socially undesirable. This came to an end in the 1990s when the inhuman Apartheid regime was rejected by the South African people and the political prisoners who had been incarcerated on the Island received their freedom after many years.







The vision of the new visitor experience is to give the visitor, a meaningful experience – to allow them to experience the Island and its manifold stories and be transformed by them.

In order to achieve this, the proposed experience seeks to give the visitor a complete experience that has the following explicit components

- A sense of arrival in an important place of memory in Africa
- The opportunities to explore the stories and

the spaces

Opportunities to engage engage and reflect

Our obligation, as storytellers is to provide information and interactions that will make the visitor have a meaningful experience. When people arrive in a space and are taken into an experience that allows them to explore, they engage they get a sense of discovery.

### **MODES/TOOLS OF COMMUNICATION**

The biggest tool to tell the story is the Island, itself, its natural environment and its man made structures and marks. The goal, is create opportunities for the Island to speak for herself. Ours is to place the visitor on a journey of discovery, by guiding them

### THE STORY RELIES ON THE USE OF THE FOLLOWING TOOLS

### **TEXT PANELS AND LABELS**

In this visitor experience, we make minimal use of text. People will not be required to read long text. However we will use text panels to provide basic information about the exhibitions, and the spaces. A consistent visual system for labeling has also been developed.

### **SOUNDSCAPES**

The experience also uses soundscapes as way of conveying information and as way of communicating mood and emotion. These will be installed in different spaces and will take the place of text panels as a mode of communication.

### VIDEO-CLIPS AND THE AUDIOVISUAL MIX/TAPE

This is the age of the video-clip and no other medium communicates the past as powerfully as the film and video. Because of its special place in the history of humanity, Robben Island, and Robben Island prisoners.

In this experience, visitors will learn about the island and what it was like to be there from the people who were there. The visitor will be guided to the spaces where video installations are and get an opportunity to go inside the story. We have transformed, material from many different sources to create over x short films [each contained within a space].

### **INSTALLATIONS**

The sound and video-clips will be complemented by installations in select spaces. In keeping with the principle not to bring extraneous objects into the prison, as well as the principle not to alter the buildings and the spaces, installations have been used minimally to accentuate the feeling and multiple meanings of stories in spaces.

### THE TOUR GUIDE

For the New Visitor experience, the Tour Guide [inside and outside the MSP] are the most important interlocutors of the story. Instead of carrying the whole story, they receive and guide visitors to different spaces. More importantly they are there, to



# EXHIBITON TO NOTICE TO NOT







**GOAL:** To give the visitor an orientation about Robben Island as a world heritage site and to create a sense of awe/respect for the journey (to create a sense of pilgrimage.)

**COMPONENTS:** A video installation in the NMG auditorium.

The video-art piece, will highten a sense of vastness of the universe and depth of the seas. The installation seeks to use video mapping to intensify the experience.

**NARRATIVE GOAL:** To give a brief history of the geological as well as the political history of Robben Island and its importance as a world heritage site.





### I AM ROCK

I am rock that saw it all a silent witness to time the one that carries the story of all life;

the story of this mysterious Island is the story of the rocks it is the story of humanity On the southern most tip Of the Afrikan continent

Today, I seem cut off; separate from the mainland yet I am always connected to the Mainland

I am an outcrop of an ancient mountain I am part of the great Southern continent of Gondwana land I was there right from the beginning of things 3.8 billion years ago I am the stone that witnessed the evolution of the first simple, single cell life forms and I saw it all evolve into complex life from the first reptiles to the great dinosaurs

Imagine that,
I was here when ancestors
of modern humans, first stood upright
when they first tamed fire,
sang the first song
and danced the first dances

before roaming the earth, reaching its furthest corners and peopling the world with humans of all hues

I am the rock that carries Memories of times Seemingly unknowable, Yet, always marked on my face The archaeologist will tell you, that This Island was once a hill a grassy savannah

Lions Antelope Hippopotamus Extinct Elephants and giant Buffalo Roamed here

I have seen many cycles,
I was there when the giant meteorite
smashed into the earth
And rendered the giants of the
savannah
Extinct

But I am still here, and I bare witness to the first people's to call this corner of the earth home the khoi people their story is written on the rock faces across, the ancient ochre memories We never, fully know
What life was like for
Khoi, but the land,
Bares all the clues
The Khoi lived a simple life
Hunting, and gathering,
Living from what nature gave
Abundantly

I was there, when the great water brought travellers on wooden crafts from far away places

the earliest people who sailed around my shores were the Chinese in 1421– Chinese Emperor Zhu di sent a huge armada of ships to sail around the world it was Admiral Zheng He who first rounded the Cape and mapped the continent for the first time,

then came the Europeans
the Portuguese in 1488,
Bartholomew Diaz and soon, the
Visitor's found a safe cave and called it
'Portuguese Cave'o
I was now for the taking
The Khoi people
Never claimed to own me,
But the visitor's
Now called me their own









**GOAL**: to give the visitor a visual sense of the different layers and periods of the Islands History

**COMPONENTS:** A text/visual graphic of a timeline placed on a curved timeline that reveals information as the visitor moves in the queue.

The second component is an audio scape with voices of people who were incarcerated on Robben Island as well as music with sound effects.

The third components are the drapes [RGB enhanced] fabrics which will also echo the significance of the journey visually.

The fourth component is an art installation; The Debris of History. This will be made of piles of found materials on the island and on shores. It is a meditation on time and the oceans.

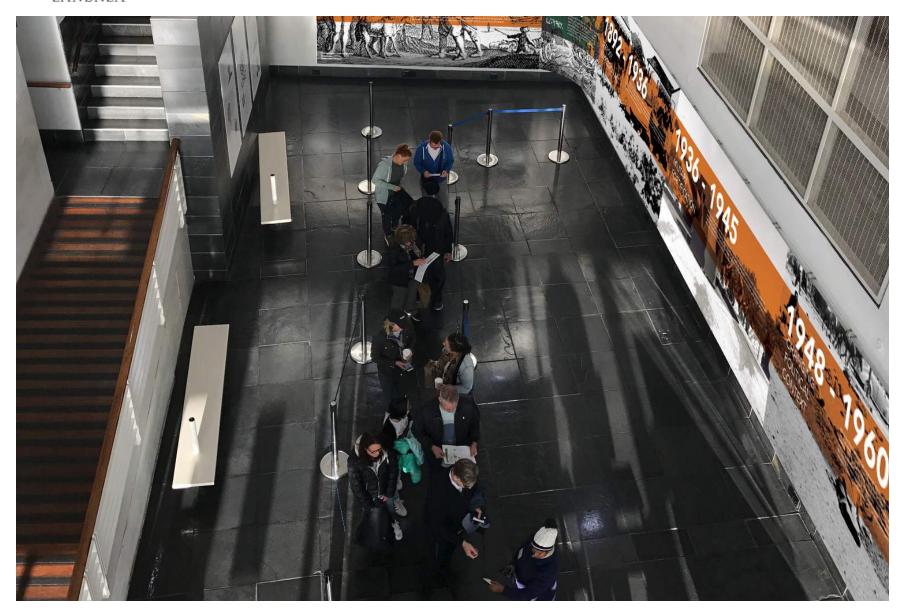
**NARRATIVE GOAL:** To give the visitor a visual sense of the movement of history from pre-colonial time, to colonial period and its impact on the Island.

















### THE DUSTBIN OF HISTORY

Clip: 101 Location: NMG

**Theme: Orientation/Departure** 

**Govan Mbeki:** "Robben Island has over the centuries been used as a place of banishment, as an institute for lepers, for the mentality disturbed"

Neville Alexandra: "All the unwanted things and people have been dumped there on Robben Island, weather they were so called rebels against whatever a system, lepers, insane, so called insane people were all dumped in this dirt bin".

**Govan Mbeki:** "But the more important use, was as a prison for those who dared to challenge the authority of those who held power in their hands, Whether as colonial government or in more modern times, as a government that did not enjoy legitimacy like the apartheid government of the Nationalist Party".



















**GOAL:** To bring the visitor deeper into the story by gently filtering voices and music through carefully places speakers.

**COMPONENTS:** 2 soundscapes [one for going and the other for the return journey]. The boats will also be dressed in RIM branding with messages of the story.

**NARRATIVE GOAL:** To give the visitor a sense of the gravity of the journey. A journey that many took unwillingly, and a journey from which, many would never return.









# THE

**THE GOAL:** To make the visitor feel that they have arrived in a sacred space of memory. The wall will carry the words, 'set the captives free.'

In eleven languages including Herero and Ovambo.

**COMPONENTS:** A bare and bleak wall with laser cut, rusted lettering and a series of panels with the names of the prisoners from different periods. Photographs of the early prisoners will also be exhibited.

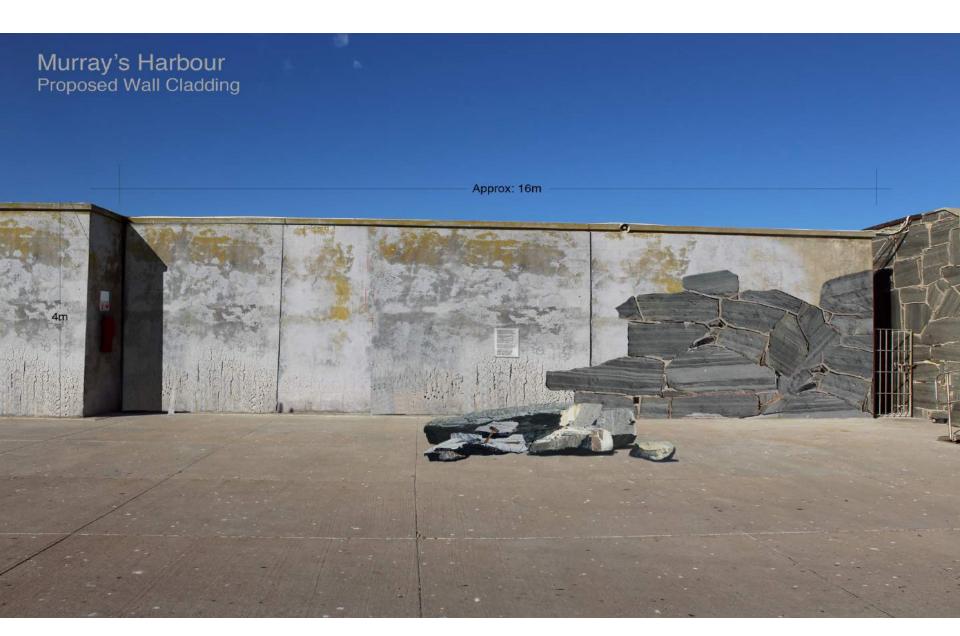




### SET THE CAPTIVES FREE









# DANKIE HEK

**THE GOAL:** To give a sense of the maximum-security prison and how it was structured. The Exhibition will also give insight into how the prison was guarded and the concept of 'Dankie Hek.

**COMPONENTS:** The exhibition is largely about the guard at the gate. This will be done through an installation and a video of an ex-warder explaining.

**NARRATIVE GOAL:** To give a sense of Robben Island as the most important prison under Apartheid.





## THE VISITOR'S CENTER

**THE GOAL:** To make the visitor feel what it was like to visit the prison.

**COMPONENTS:** A text panel about the history of the visitor center.

An audiovisual mix tape of video clips of testimonies. The waiting room will be treated to resemble the space in time. The installation will also include and audio installation linked to the phones and intercom devices.

**NARRATIVE GOAL:** Explain that prisoners were entitled to only 2 visits a year and each was a mere 30 minutes long. Only family members could visit and young children were not allowed to visit their fathers.



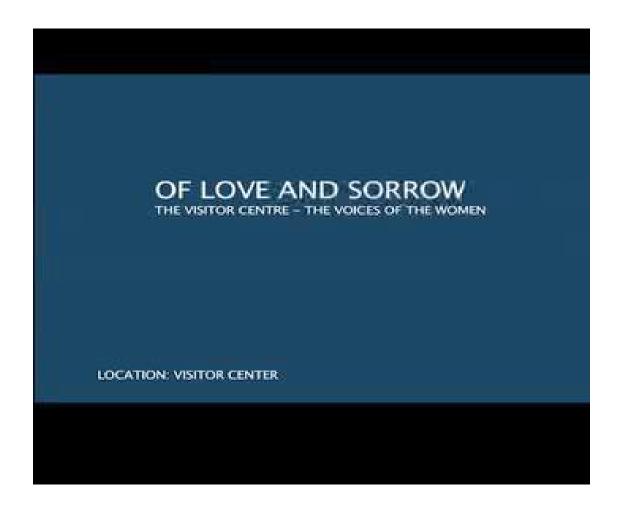


Visitors center



Visitors center





### THEY HARASSED US

**Clip: 123** 

**Location: Visitation Centre Theme: Pain and Longing** 

When we came here, then we got off the boat then there were these waders, that day there were 2 or 3 in front of us and behind and another behind us. and then this lady started to complain saying "but we are not prisoners, we cannot be treated like prisoners". EEEEh, that was too much, and then they started swearing her, what does she think she is the wife of a communist and what and what and then we matched to this place, and even talking there now when I came here there were no phones, it was just this glass, then we had to shout and shout "HEEE uthi kwenzenjani!?" it was so frustrating and in time the 30 min was over and you had to go away not having said what you wanted to say, so most of the time you could not observe a lot of things, because most of the time they were also emotionally unstable you are crying you know".





### **KAFFIR MAID**

Zange isihabulise neze le ndaba

ebowuthini ma uwehla wawutshelwa ukuthi bheka phambili ungabheki ecaleni don't talk to another one hamba uyela uyakhona I remember ngesikhati sokugala, ndigala uvisita u brother wam masifika la sasijabulela ukuthi ngizombona "musn't pick the phone before I said pick up the phone don't move, sit, sihlale ke lokho ukuhlala. Umabezoghamuka ukhuluma naye awukhulumi isikahti eside utshawuta, uyamemeza and if ukhuluma into engezwakalai put down the phone bakuluma naye lo ongale, lo ungapha uzakutshela ukuthi akumelanga ukhulume lento uyikhulumayo ungathathi ngenye into. Uma kudlula abanye abantu bakhithi la akumelenga ubingelele, awubingeleli muntu, uze kulo uze kuye, ukhuluma naye. Intliziyo zibuhlungu, ngisamjabulele ngisathi ngizoxoxa thime is out sekufanele si hambe angisakhulumanga neskhathi eside mina angikhumbuli nokuyji kwakuyi 30min It looked like it was 5 minitue the sasithreatishwa ngakhona kabuhlungu. Sathreateka kabhlungu ngabhulu. Asithreata kabhlungu asibiza ngaboma Kaffir maid uma ebothini gaan onder die kaffir maid noma uza la kaffir mate. Hambani one side, go straight like imbuzi or





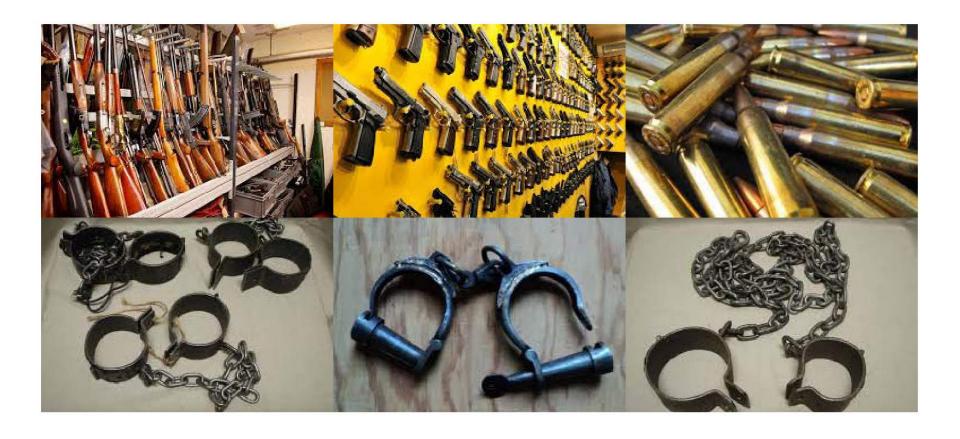


**THE GOAL:** To give the visitor an orientation of the structure and culture of the Prison [an overview - Prison Life]

**COMPONENTS:** A text panel explaining the space and its original use. An installation of guns, warder uniforms, handcuffs, manacles, batons etc. A audiovisual mix tape of prison life.

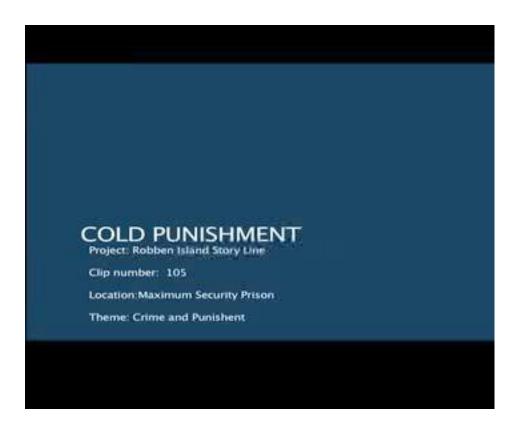
**NARRATIVE GOAL:** To give a sense of the prison life through the experiences of individuals who were imprisoned there.











#### **COLD PUNISHMENT**

Clip: 107 Location: MSP

**Theme: Crime and Punishment** 

**Steve Tshwete:** "Prison is a place in which you must suffer, you

must pay the price".

**Govan Mbeki:** "Robben Island Is in the Atlantic Ocean, it is cold Cold and the winter can be terribly cold".

**Steve Tshwete:** "They wanted to deep freeze us, so that we are forgotten by our people and the flame of liberation is obliterated"

**Nelson Mandela:** "What we must do is to get these people to understand that opposing white supremacy is a disaster for them. Our treatment must be intendant to make them never resist white supremacy again.

**Steve Tshwete:** "A kaffir es a hond, a Kaffer is a dog, and you are prisoners and you are a dog, and Mandela is a dog himself" "If you hear the name ANC or PAC or Mkhonto we Siwe you know that is a communist and that's your enemy, that's how you were grown up, anything even Mandela, if you hear that name the your hairs on your back are raisin if that is the correct term. That is the enemy, that is a communist that is the people that are gonna come take over the country".

Amah Kathrada: "They had indoctrinated these chaps very very thoroughly, everyone was frightened of us. They has painted a picture of wild unruly, undisciplined, violent terrorists. For the first month while we were in our cells, locked up in our cells at windows leading to the passage, they brought waders from throughout South Africa and they would walk down the passage stand at the cell and stare at us".

**Neville Alexandra:** "The waders' certainly in the first few years really believed we were animals, at a zoological perspective really on all the prisoners and treating us all like that."



## RECEP TION

**THE GOAL:** To give the visitor a sense of what it was like to be received and inducted into prison life.

**COMPONENTS:** A text panel explaining the process of reception.

An audio-scape of pre-recorded testimonies describing arrival. An installation of the reception office as it might have been, with prison book, finger printing paraphernalia, clothes, blankets, manacles and handcuffs.

**NARRATIVE GOAL:** To explain the brutality of arriving in Robben island.



Reception



## THE CENSOR

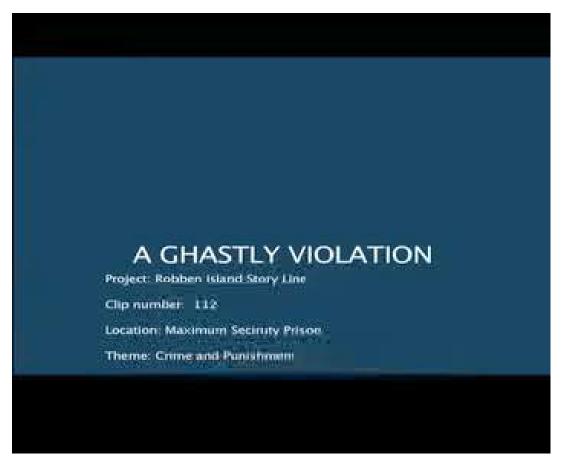
**THE GOAL:** To make the visitor feel the violation of privacy and the cruelty of censorship

**COMPONENTS:** Text panel explaining the functions of the censor office. An installation of the old tele-com system [encased], and an audiovisual clip about the pain of censorship.

**NARRATIVE GOAL:** To explain the process of censorship suing warders and prisoners







#### **A GHASTLY VIOLATION**

Clip: 115 Location: MSP

**Theme: Crime and Punishment** 

Maharaj: "One of the aspects about the truth of Robben Island is the gustily violation of our privacy. That every letter we wrote and every letter we received and every Christmas card we got, photocopied and stored by the security branch and intelligence service of the apartheid state. You could not write a word, you could not dream in your cell or talk out loud to yourself without it being taped, you could not write to the people you love without that love being tarnished".

#### THE CENSOR

Clip: 116

**Location: MSP** 

**Theme: Crime and Punishment** 

"I was head of the sensor department, that was sort of the lifeline of a prisoner and prison way coz I mean everything goes through that office. The sensor office's duty was to read each and every letter and according to, you know, rules and regulations to take out or sensor letters, things that were then not suppose to come to their attention and also vice versa. That was really what it's all about. What sort of things? Well obviously I can't get into it right now but you know, there are rules and regulations that stipulated political things you know things that".

**Walter:** "At first you see, receiving of letters was one letter in 6 months and even that letter it would pain you to look at the way it was scratched, and finally you are left with just a few, few lines only to say the



## DIE PLEK SE NAAM IS TRONK

**THE GOAL:** To accentuate the prison rituals of arrival.

**COMPONENTS:** A video projection and audio scape in the passage.

**NARRATIVE GOAL:** To show how prison is deliberately created to break ones spirit.



Prison passage





**THE GOAL:** To give the visitor a sense of the bleakness and the brutality of the prison routine

**COMPONENTS:** A text panel and audio pods placed strategically, with content depicting what happened in the courtyard. An installation of rock piles and 5 pound hammers to evoke the famous narrative, with pictures to support.

**NARRATIVE GOAL:** To explain prison life through the voices of the prisoners who used the courtyard.



The courtyard



## SEC TION B

**THE GOAL:** To give the visitor a sense of what life was like for the

leadership of political organizations who spent many years in the section.

**COMPONENTS:** Text panel explaining, section B, who was in it and how it was regarded by the prison authorities. Audiovisual station, placed strategically to avoid aural and visual clutter. An installation of warder presence.

**NARRATIVE GOAL:** To show how individuals survived prison using the voices of the prisoners who were in section B.



Section B





#### **MEMORIES OF THE NIGHT**

Clip: 109 Location: MSP Theme: Crime and Punishment

Mbeki: "What of the Night when waders on a cold day in July rushed into B Section and ordered "staan op, trek uit, hande op,teen aan die muur" and there we were naked for an hour, with warders carrying staffs to beat up any one whose hands flopped".

Fikile Bam: "One of the things that hurt me the most on the island was the night when the prison warder led by a chief warder came in a huge group at about 9 in the evening to raid us in the section, that was May 1971 they raided our cells after night, they stripped me, told me to hold the wall. Remember when Old man Goven Mbeki collapsed coz it was very cold in the winter, Goven couldn't take it anymore, he collapsed and I really got angry. That was one incident were I felt very bitter and angry. I was hurt incide by the fact that I was

### MEMORIES OF THE CORRIDOR (I)

Clip: 110 Location: MSP Theme: Crime and Punishment

Govan: "And what of that political prisoner, who bellowed along the corridors and the following day, was urinating blood because warders had kicked him and the doctors did nothing about it? And what of those who bellowed along passages and were made to wipe up their own blood and in addition charged with assaulting warders and put on spare diet for several days"





### MEMORIES OF THE CORRIDOR (II): "THE CARRY ON"

CLIP: 110 Location: MSP Theme: Crime and

**Punishment** 

Neville Alexandra: "When I think back now, when I think of the time in June sometime in 64 when I for the first time I saw a so called "carry on", in other words a mass assault of prisoners with my own eyes, I just couldn't believe that human beings could behave like that towards other human beings. When they lined up these fellows they had a so called "impimpi" an informer who pointed out the people, I'll never forget that pose you know, of him pointing out people, his one, his one, his one, and the force those chaps to run a gantlet of two rows of waders armed with pick handles, and batons, from the stripping line where we were all forced to strip naked while they searched us right through to the cell which thou sot saids of those

#### HANDCUFFS AND LEG IRONS

Clip: 112 Location: MSP Theme: Crime and Punishment

Govan: "You had Leg Irons strapped on to your legs and they clanged on your handcuffs so you were both handcuffed and leg ironed, with the handcuffs, handcuffed hands, you had to hold up the leg irons and you get the sound from these chains like this WALAGAHLA! WALAGAHLA! And you can't walk normally if you've got leg irons, you walk as it were like the movements of a baboon. This was one of the most humiliating experiences in jail. It was an experience, an experience one does not like to recall but when it happened, it hurt, it hurt".



## SEC TION C

**THE GOAL:** To give the visitor an opportunity to learn about punishment and its harshness in Robben Island.

**COMPONENTS:** A text panel explaining Section C and an audiovisual mix-tape of witness testimony in the bathroom. Audio installation in selected cells will give a sense of the variety of victims. An installation of foodspare diet.

**NARRATIVE GOAL:** So give testimony to the suffering of prisoners through their own voices.



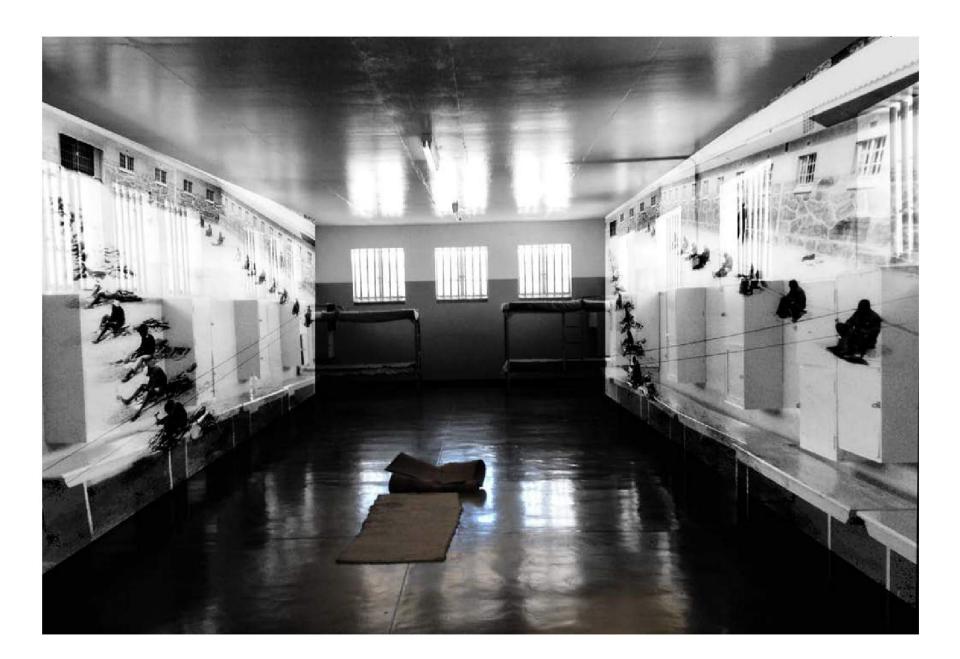


## RESIST ANCE AND RESILIENCE COMMUNAL CELL

**THE GOAL:** To show how prisoners resisted the hard conditions and survived.

**COMPONENTS:** A text panel explaining cell life and basic cell

conditions. Video installations inside the cabinets. An installation of cell life. A soundscape of sound of the prisoner [what the prisoner hears]







#### **WE SANG**

Clip: 121 Location: MSP Theme: Prison Entertainment

**Tshwete:** "The cell was supposed to be a place of gloom of brooding and anxiety and all that kind of thing, but we brightened up the cell you know".

Govan: "We would stand at these windows and render an item or someone reciting a poem and amazingly the acoustics there were so good that the voice travels right in through these windows".

#### **WE DANCED**

Clip: 122 Location: MSP Theme: Prison Entertainment

Tshwete: "There were guys who were involved in ballroom dancing before they came to prison do they thought some of us who've never been introduced you know, to the art so we would do these things in the cell and there'd be a competition and for the outstanding you know, they'd be, not a clap, a clap would attract the attention of the wader that there's something of an entertainment that is going

say, "Give them a brush:, and a brush would be like this, Not a clap like this, because a clap would attract attention so a brush, so brush is like this, so give them a brush not give them a clap". "

"Seeing a lot of the prisoners I met on the Island and realizing they might possibly, will be the leaders of the next government is a funny feeling because one doesn't really think, didn't really thinks that when you worked on the island".

Alexander: "I don't think some evil genius in Pretoria thought this out so to speak a systematically determined relationship that that was something that was cruel not just to us but particularly to the warders coz what it means was that the inner most component of their identity were being challenged in a day to day practice, they saw daily that we were scholars, that we were very well behaved people, we were disciplined people, we were articulate people and so forth, they saw that daily, no matter what they have thought or said initially those things undermine and eroded eventually. All the images they had in their heads about us and made them vulnerable.



## RESIST ANCE AND RESILIENCE

THE NAMIBIAN STORY

THE GOAL: To let the visitor feel the journey and struggle

Namibian freedom fighters

of the

**COMPONENTS:** A text panel explaining cell life and basic cell

conditions. Video installations inside the cabinets. An installation of cell life. A soundscape of sound of the prisoner [what the prisoner hears]

**NARRATIVE GOAL:** To tell the story of Namibian Freedom Fighters using their own voices.











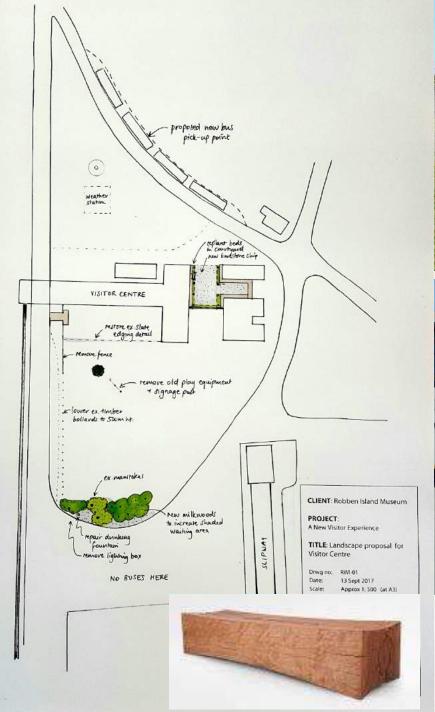
#### **GOVAN MBEKI'S APPEAL**

Govan Mbeki: "What is to happen to Robben Island, what is to happen to Robben Island because there is a new democratically elected government, which is not going to throw its opponents in a maximum security jail, that was Robben Island, maybe it should be used as a national museum, school children should be taken on excursions to national museum so that they will see to it that there never again will be slavery, colonialism, racism, apartheid in South Africa.





Marijke Honig, September 2017

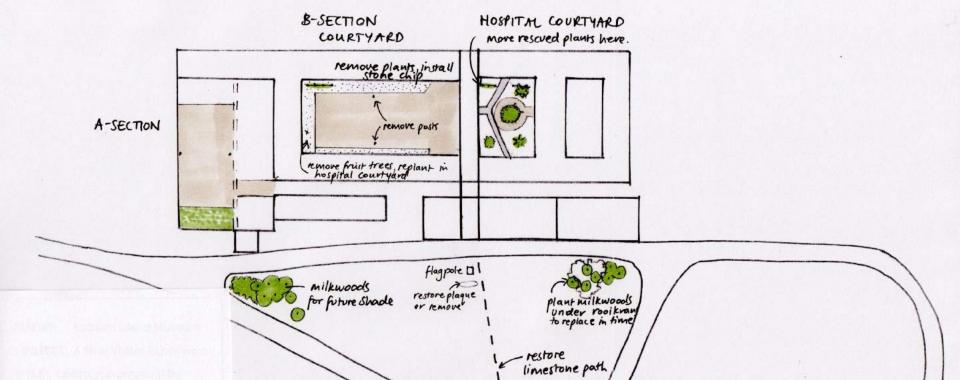


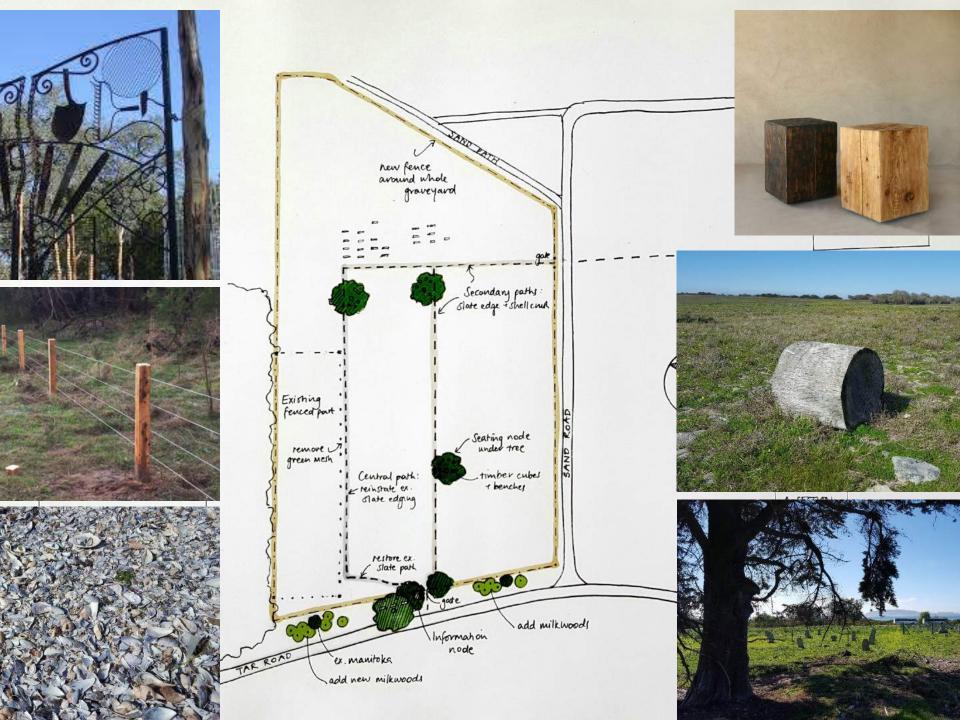




Simplify: reduce visual clutter Add comfort: Create more shade and seating

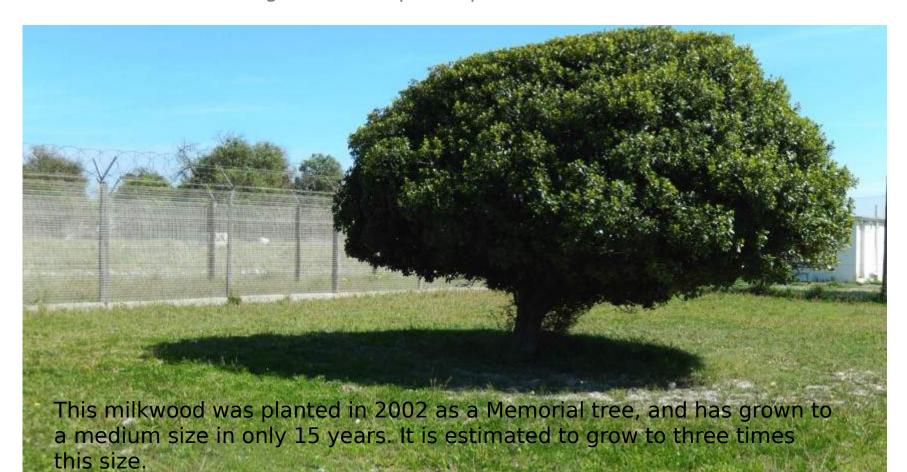






## Leaving a legacy

What landscape interventions will last 100 years and be appreciated in 2117? After place-making and paths, trees are the most enduring part of a landscape. They provide shade to people and habitat for a variety of wildlife. This landscape proposal includes the strategic planting of milkwoods, providing some visitor comfort while retaining the stark and alienating feel of the prison precinct.





### Visitor Centre courtyard

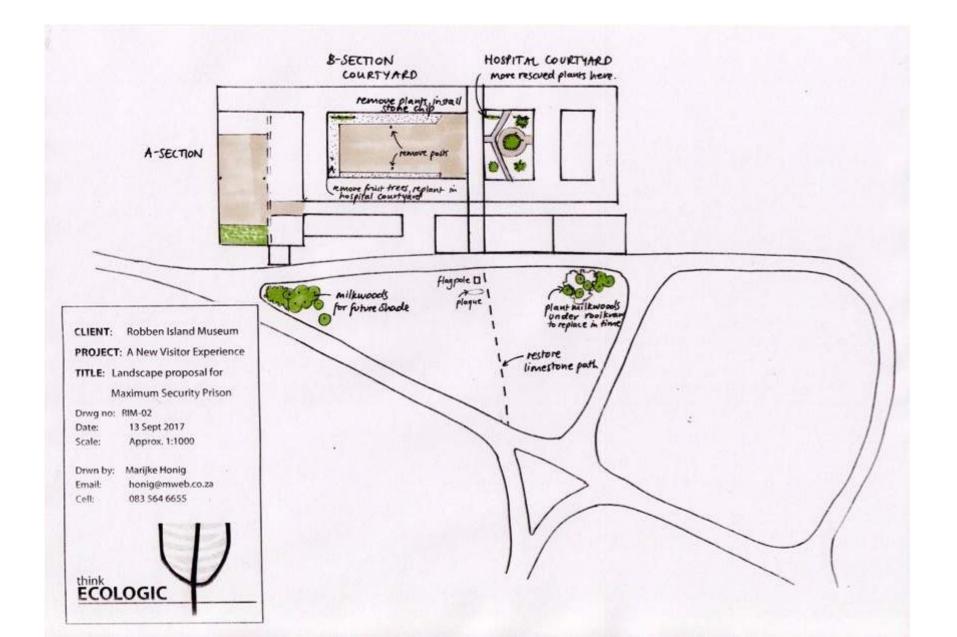
Replant existing narrow planters with aloes and other water-wise succulents

Repair existing slate edging; remove blue gravel, install geo-fabric and light grey limestone chip

Install shade awning (e.g. canvas sail) using existing white posts











Editing: remove overgrown pebble detail around slate signs Consistency: install slate paving over concrete base of flagpole; use this detail on all large footings beneath verticals





# Treatment: open-air exhibition Leper graveyard

Graveyards and cemeteries are usually enclosed with a wall or fence, with an entrance gate and paths for access. They are open to the public and people can walk among the tombstones. Large trees offering shade are very characteristic, and indeed in the Leper Graveyard there are a few magnificent Monterey Cypresses.

The proposal is formalize the graveyard: make it a place where people can honour those who lived and perished on the island.

Install a simple fence around the whole graveyard. Re-establish existing paths using local materials (slate edging, crushed shell), Create seating in the shade of the trees. These seating nodes under trees are quiet places where visitors can rest and be in nature, a space to pause and reflect on what they have experienced on the tour.

A few established trees at the entrance to the graveyard provide welcome shade and serve as a node for interpretation of the site. An existing 3.5m x 3.5m concrete slab (footprint of a former structure) could be used for signage about the Leper Colony. In addition an audio experience will help visitors to discover, understand and empathize.



### Fencing

Remove green mesh fence – it is sagging, unattractive, erected inside an existing historical pathway, and dangerous for antelope.

Optional: Keep old fence posts to preserve recent history (i.e. wardens fencing only the white / affluent part of graveyard).

Fence entire graveyard with simple round/ square posts and wire fence. Optional: could electrify one strand to prevent large animals from entering.







### Gates

Install a double gate at the entrance, and a single gate on the prison side.

The main entrance is an important threshold to the cemetery, and some detail and decoration is appropriate here.

Suggest: Commission an artist to create a decorative gate using found metal objects from the island.



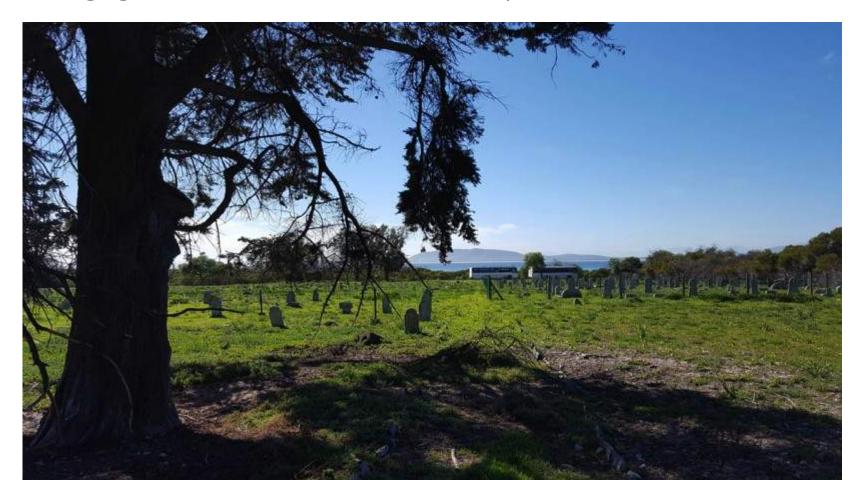




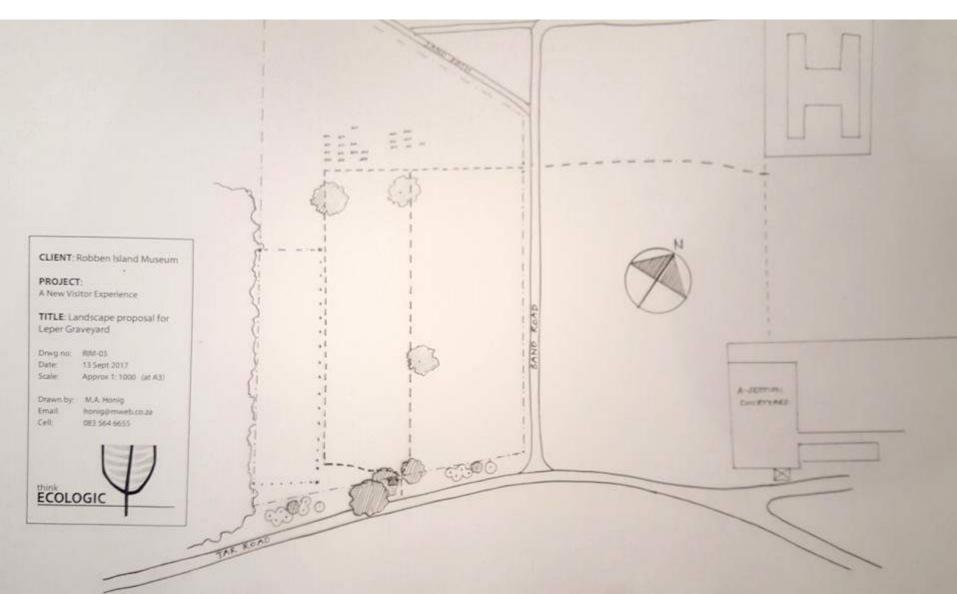
### Primary paths

Create a circular route going past the 3 large shade trees

- a. Entrance path from road: restore existing slate path, currently overgrown
- b. Central path along main axis (seen in photo): reestablish existing slate edging, add flat slates to match entrance path



# Leper graveyard – unfinished plan, will be coloured up, labeled and properly scanned





### Secondary paths

c. Re-establish existing cross path to prison precinct, with slate edging and crushed

shell surface to walk on

d. Create new parallel path going past third tree, and back to the entrance gate. Also with

slate edging and crushed shell surface to walk on





### Seating nodes

Create seating areas under the 3 large Monterey cypresses.

The trees require attention from a professional arborist: to be made safe (removal of dead branches), assess reasons for die-back and recommend management practices to preserve the life of the trees.

Seating area to be edged with slate and surfaced with crushed shell.





### Seating

Seats under the trees are simple timber 'cubes' and rectangular logs made of locally sourced wood.

Timber could be sourced from dead cypress trees (located within 200m), or from hardwood logs washed ashore.







